

## *INTRODUCTION TO COMPUTER GRAPHICS*

<b>CREDIT</b>	3	<b>INSTRUCTOR</b>	HYUNJUNG KIM
<b>OFFICE</b>		<b>OFFICE HOURS</b>	
<b>TIME</b>	11:00 ~ 12:40	<b>CLASSROOM LOCATION</b>	TBA
<b>E-MAIL</b>	hyjuki@yonsei.ac.kr		

### [COURSE INFORMATION]

<b>COURSE DESCRIPTION &amp; GOALS</b>	The objective of this course is to explore the basic 2D computer graphics software widely used in design processes. Through step-by-step tutorials, in-class exercises, and assignments, students will learn to utilize relevant 2D graphic tools to create imageries and apply them to various designs.
<b>PREREQUISITE</b>	None. No previous experience of computer graphic is needed.
<b>COURSE REQUIREMENTS</b>	The course will be conducted via zoom. Students will have access to the graphic software: Adobe Photoshop, Illustrator, and InDesign. Use only for this course. Yonsei LearnUs will be utilized for the course announcements and assignment submission.
<b>GRADING POLICY</b>	Attendance: 10% Assignments: 50% Final project: 40%  Students will need to complete one assignment per week.
<b>TEXTS &amp; NOTES</b>	No textbook needed. Mode of teaching: demonstration, tutorials, and in-class practice, assignments  Students may need to prepare photos taken from mobile phone. Also, bring blank A4 papers and thick black pens for rough sketching and note taking.
<b>INSTRUCTOR'S PROFILE</b>	Lecturer at Yonsei University, Department of Human Environment and Design (Seoul, Korea)  <ul style="list-style-type: none"> <li>. Hongik University , visual communication design, BFA</li> <li>. Carnegie Mellon University, communication planning &amp; design, MDes</li> <li>. Yonsei University, human environment &amp; design, PhD in design</li> <li>. work: Hyundai Department Store graphic designer, MetaDesign SF new media designer</li> <li>. research interests: design methodology, information + interaction design</li> </ul>

[WEEKLY SCHEDULE]

WEEK (PERIOD)	WEEKLY TOPIC & CONTENTS	COURSE MATERIAL & ASSIGNMENTS	NOTES
1	intro: understanding software: Adobe Photoshop, Adobe Illustrator, Adobe InDesign  Adobe Photoshop 1) color, layer, brush, type, effects...	in-class exercises  assignment 1 : digital art	
2	Adobe Photoshop 2) path, mask, removing backgrounds...	in-class exercises  assignment 2 : digital collage	
3	Adobe Illustrator 3) pen tool, geometric shape tool...	in-class exercises  assignment 3 : pattern using repetition	
4	Adobe Illustrator 4) pattern brush, spirograph...	in-class exercises  assignment 4 : composition using lines and shapes	
5	Adobe Illustrator 5) type tool, pen tool, geometric shape tool, mesh tool, pathfinder...	in-class exercises  assignment 5 : logotype and icon	
6	Adobe InDesign 6) basic desktop publishing	final project : 10+ postcard series	